GPU-Accelerated Deep Neural Networks in TMVA

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Outline

Introduction

Motivation

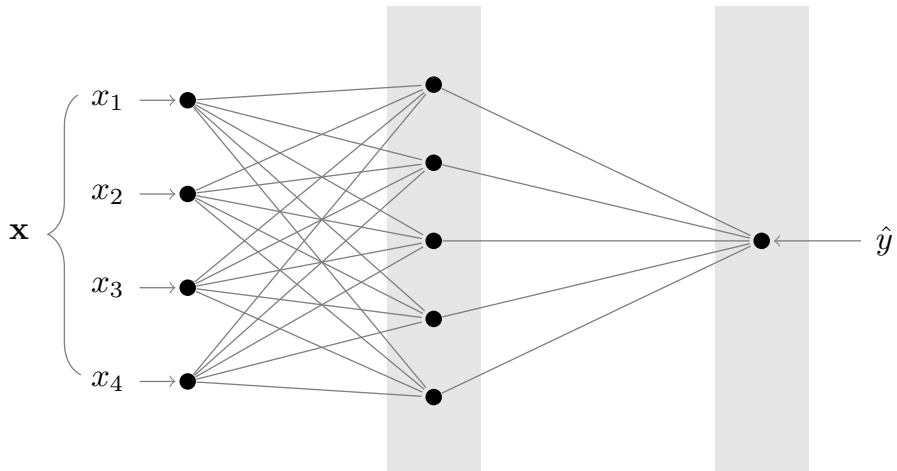
- Deep learning techniques have been revolutionizing the field of machine learning.
- Their success is closely related to the development of massively parallel accelerator devices, which allow for efficient training of machine learning models.
- Deep learning techniques have successfully been applied to problems in HEP[1].

Aim

Provide an efficient and easy-to-use implementation of deep neural networks for the HEP community.

[1] `http://arxiv.org/pdf/1402.4735v2.pdf`

Feed Forward Neural Networks



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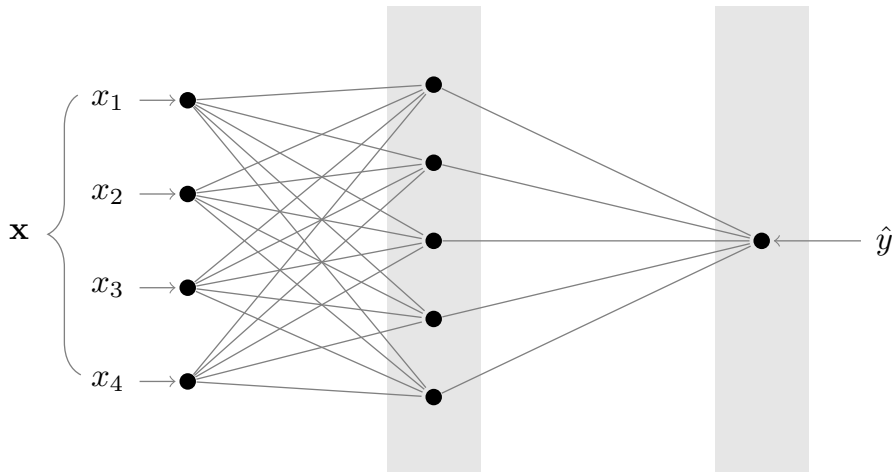
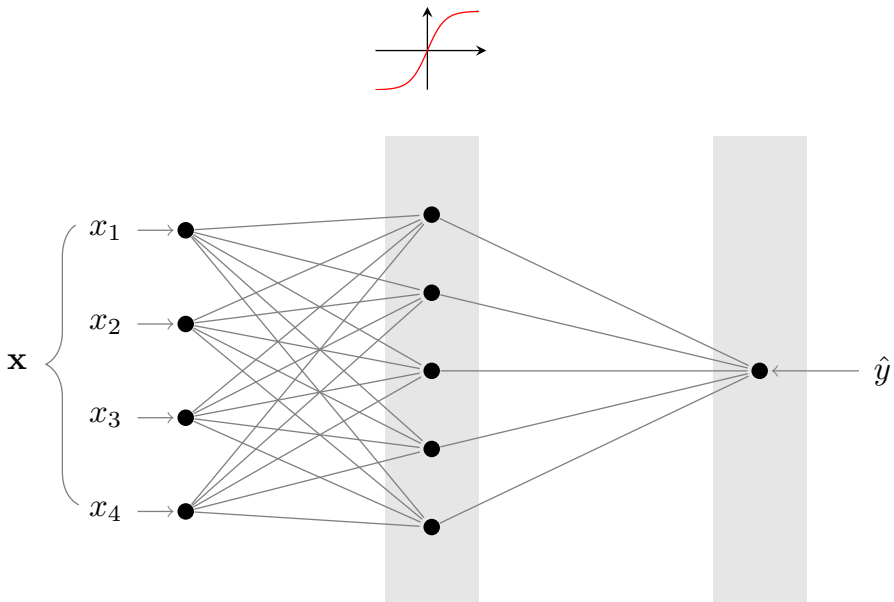


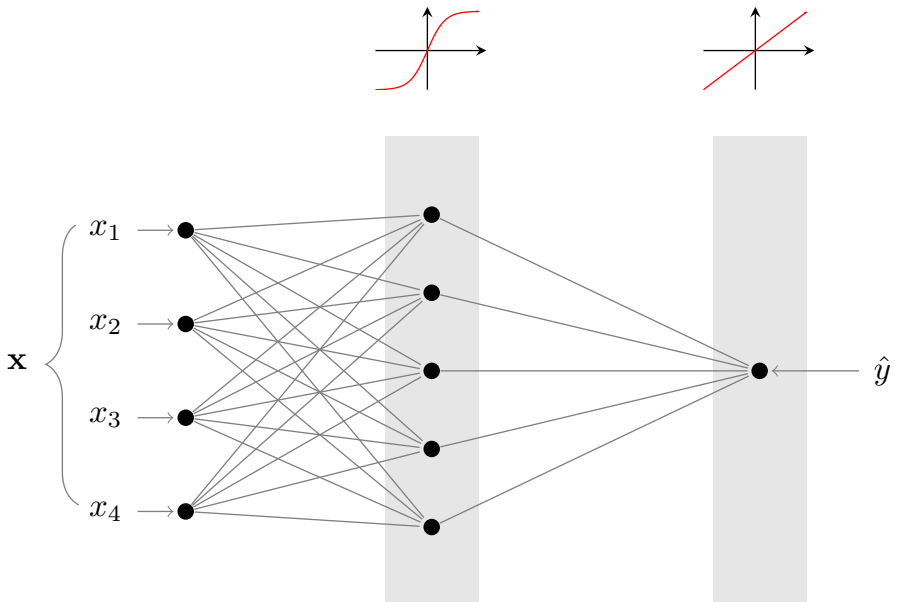
$$\mathbf{u}_1 = \quad \mathbf{W}_1\mathbf{x} + \boldsymbol{\theta}_1$$

Feed Forward Neural Networks



$$\mathbf{u}_1 = f\left(\mathbf{W}_1\mathbf{x} + \boldsymbol{\theta}_1\right)$$

Feed Forward Neural Networks



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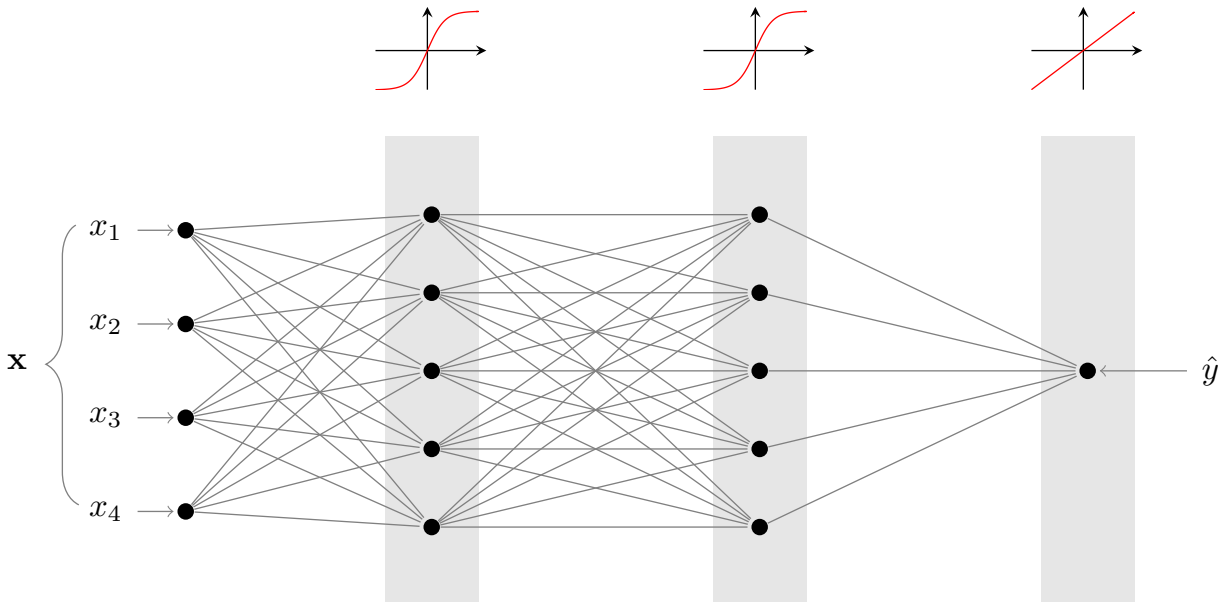

$$\mathbf{u}_1 = f\left(\mathbf{W}_1\mathbf{x} + \boldsymbol{\theta}_1\right) \quad \mathbf{u}_2 = f\left(\mathbf{W}_2\mathbf{u}_1 + \boldsymbol{\theta}_2\right) \quad \mathbf{u}_3 = f\left(\mathbf{W}_3\mathbf{u}_3 + \boldsymbol{\theta}_3\right)$$

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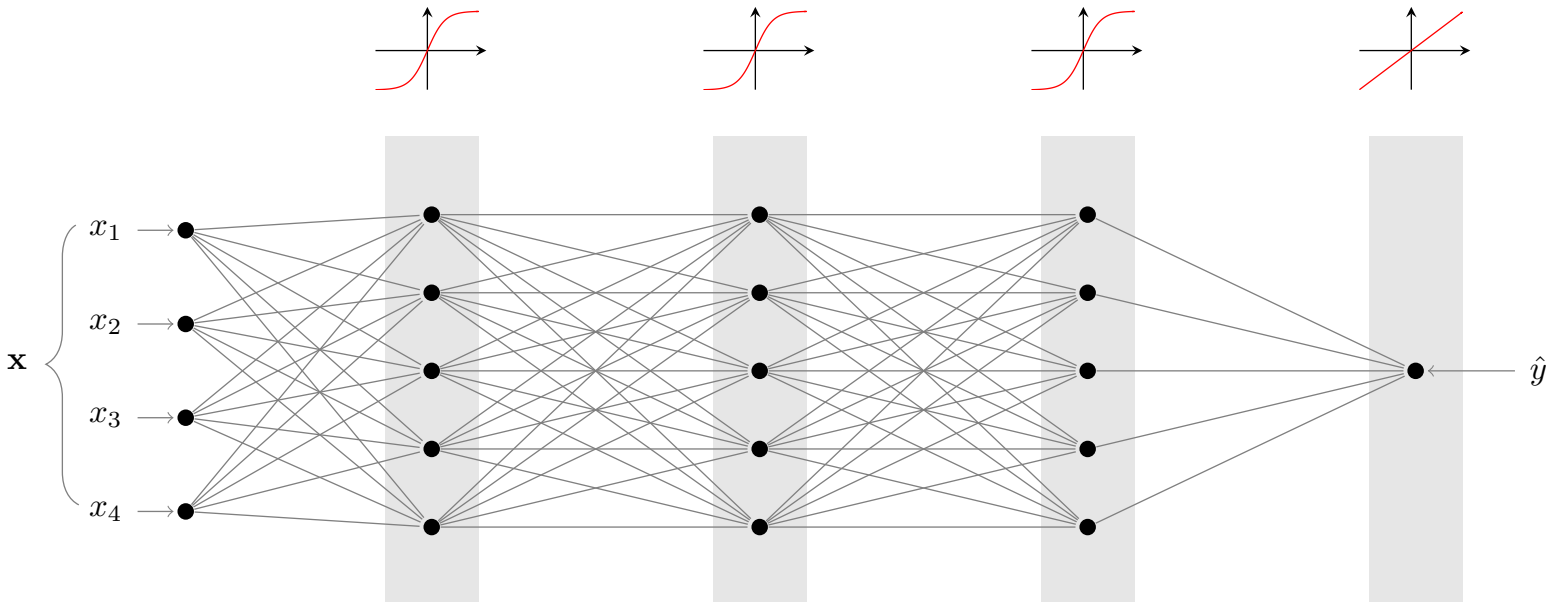

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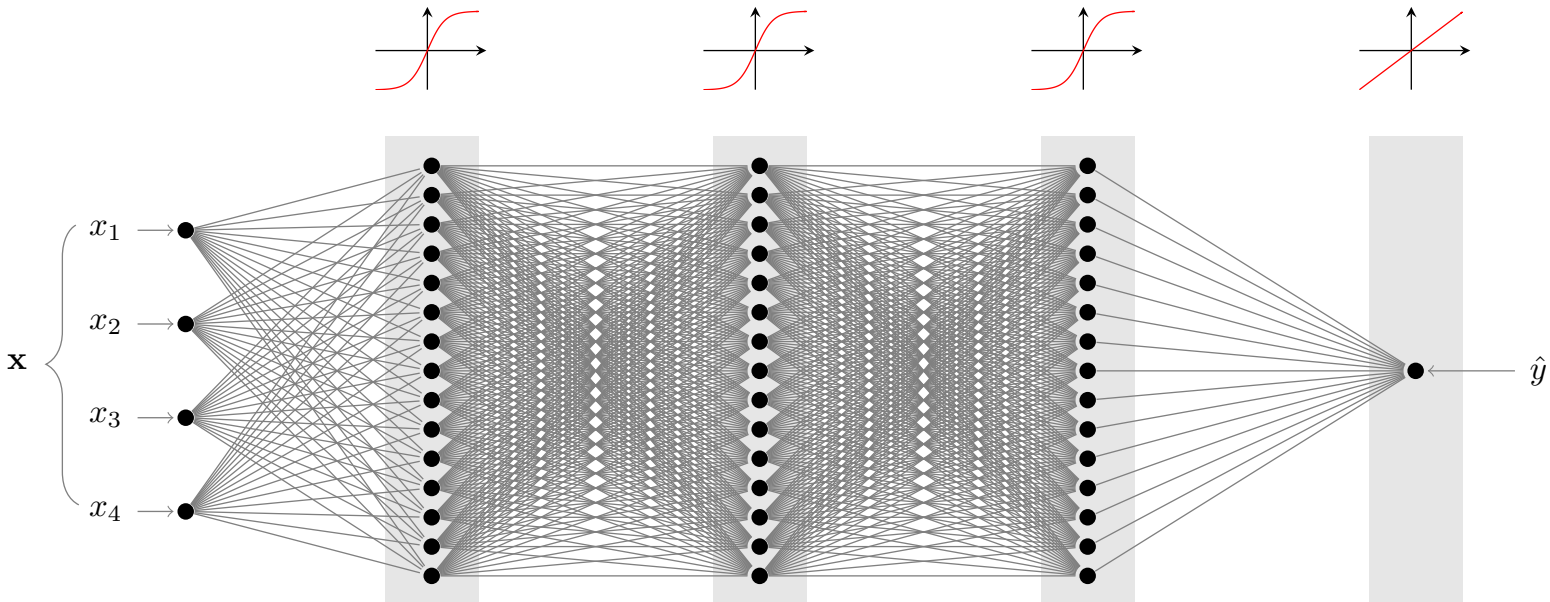

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Feed Forward Neural Networks

- A feed forward neural network is defined by a set of layers $l = 1, \ldots, n$, each with an associated weight matrix $\mathbf{W}_l$, bias terms θ_l and activation function f_l.
- **Feed forward**: Neurons of a given layer l are only connected to neurons of the layer $l + 1$
- A neural network may be viewed as a function

$$F(\mathbf{x}, \mathbf{W}, \boldsymbol{\theta}) = f_n \left(f_{n-1}(\cdots)\mathbf{W}_{n-1}^T + \boldsymbol{\theta}_{n-2} \right) \mathbf{W}_n^T + \boldsymbol{\theta}_n \qquad (1)$$

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- **Machine Learning**: Find parameters $\hat{\mathbf{W}}, \hat{\boldsymbol{\theta}}$ so that $F(\mathbf{x}) = F(\mathbf{x}, \hat{\mathbf{W}}, \hat{\boldsymbol{\theta}})$ approximates either a target function $G(\mathbf{x})$ (**Regression**) or a likelihood measure for a given class (**Classification**).

Neural Network Training

- **Supervised learning**: The network is trained using a training set consisting of inputs $\mathcal{X} = \mathbf{x}_0, \ldots, \mathbf{x}_n$ and outputs $\mathcal{Y} = y_0, \ldots, y_n$.
- The **loss function** or **error function** $J(y, \hat{y})$ quantifies the quality of a prediction $\hat{y}$ with respect to the expected output y.
- Learning as a minimization problem:

$$\underset{\mathbf{W},\boldsymbol{\theta}}{\text{minimize}}\ J_{\mathcal{X}} = \frac{1}{n} \sum_{\mathbf{x}} J(y, \hat{y}) \tag{2}$$

Neural Network Training (Contd.)

- Use gradient-based minimization methods to minimize the error $\sum_{\mathbf{x}\in\mathcal{X}} J(y, \hat{y})$ over the training set:

$$\mathbf{W} \leftarrow \mathbf{W} - \alpha \frac{dJ_{\mathcal{X}}}{d\mathbf{W}} \tag{3}$$

$$\boldsymbol{\theta} \leftarrow \boldsymbol{\theta} - \alpha \frac{dJ_{\mathcal{X}}}{d\boldsymbol{\theta}} \tag{4}$$

- **Minibatch stochastic gradient descent**: Instead of the whole training set, compute the gradient only for a small subset of it.
- Crucial for scalable training on large data sets.

Forward and Backward Propagation

Forward Propagation:

$$\mathbf{U}_n = f_n\left(\mathbf{U}_{n-1}\mathbf{W}_n + \boldsymbol{\theta}^T\right) \tag{5}$$

$$\mathbf{f}'_n = f'_n\left(\mathbf{U}_{n-1}\mathbf{W}_n + \boldsymbol{\theta}^T\right) \tag{6}$$

Backward Propagation:

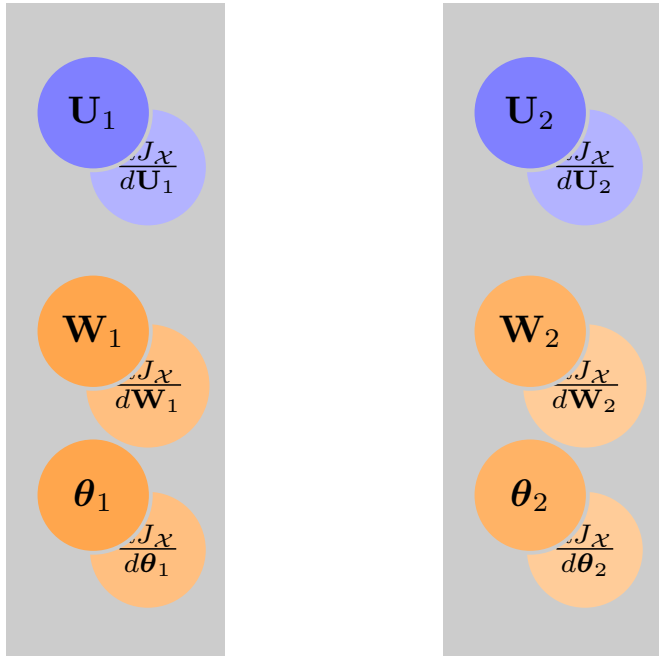
$$\frac{dJ_{\mathcal{X}}}{d\mathbf{W}_n} = \left(\mathbf{f}'_n \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_n}\right)^T \mathbf{U}_{n-1} \tag{7}$$

$$\frac{dJ_{\mathcal{X}}}{d\boldsymbol{\theta}_n} = \left(\mathbf{f}'_n \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_n}\right)^T \mathbf{1} \tag{8}$$

$$\frac{dJ_{\mathcal{X}}}{d\mathbf{U}_{n-1}} = \left(\mathbf{f}'_n \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_n}\right) \mathbf{W}_n \tag{9}$$

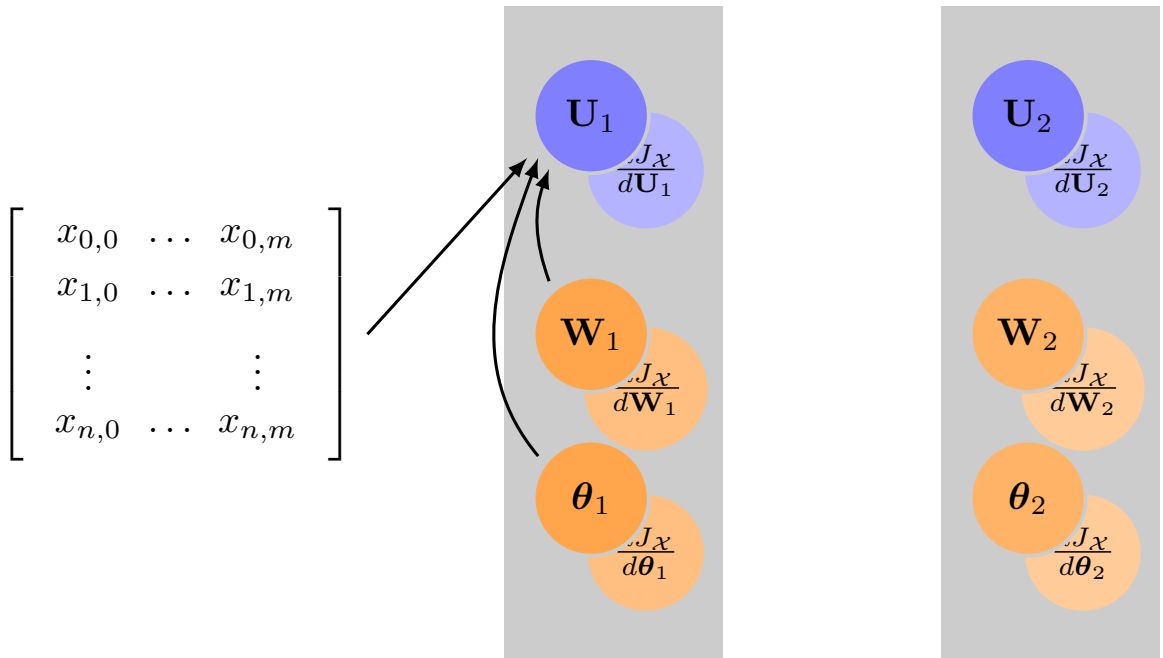
Forward and Backward Propagation

$$\begin{bmatrix} x_{0,0} & \dots & x_{0,m} \\ x_{1,0} & \dots & x_{1,m} \\ \vdots & & \vdots \\ x_{n,0} & \dots & x_{n,m} \end{bmatrix}$$



Forward and Backward Propagation

$$\mathbf{U}_1 = f_1\left(\mathbf{X}\mathbf{W}_1^T + \theta_1\right)$$



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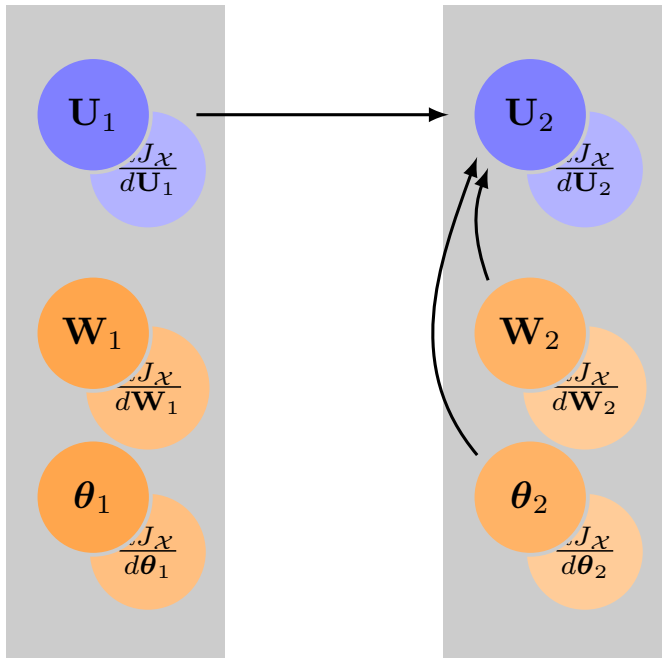

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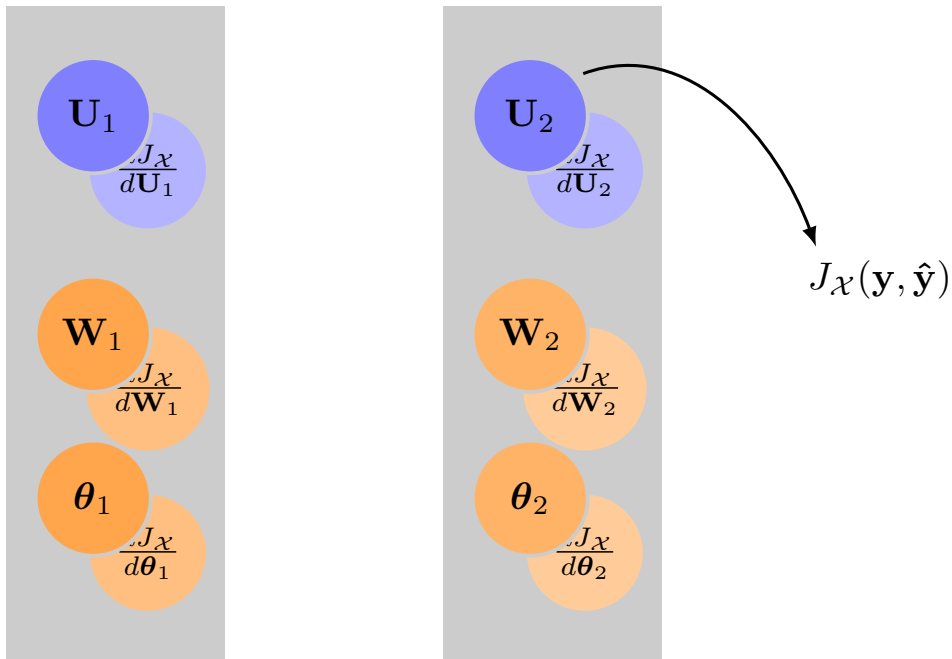

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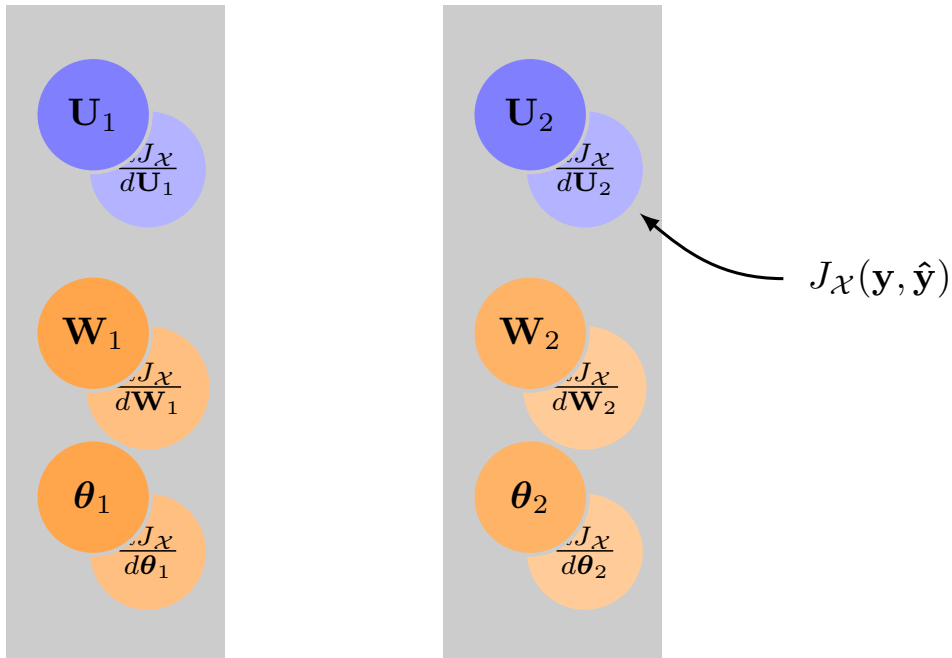

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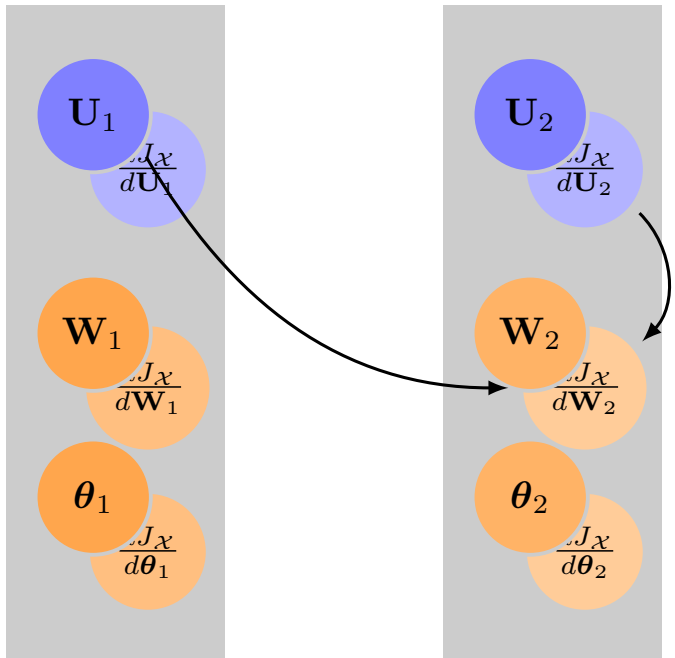

$J_\mathcal{X}(\mathbf{y}, \hat{\mathbf{y}})$

$$\frac{dJ_\mathcal{X}}{d\mathbf{W}_2} = \left(\mathbf{f}_2' \odot \frac{dJ_\mathcal{X}}{d\mathbf{U}_2}\right)^T \mathbf{U}_1$$

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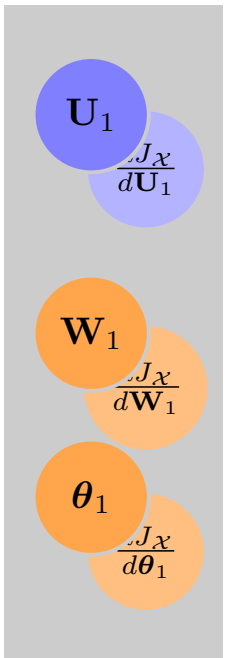

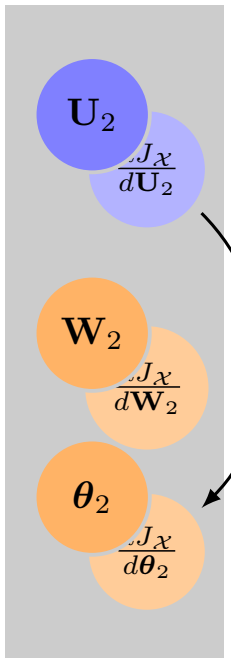

$J_{\mathcal{X}}(\mathbf{y}, \hat{\mathbf{y}})$

$$\frac{dJ_{\mathcal{X}}}{d\boldsymbol{\theta}_2} = \left(\mathbf{f}_2' \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_2}\right)^T \mathbf{1}$$

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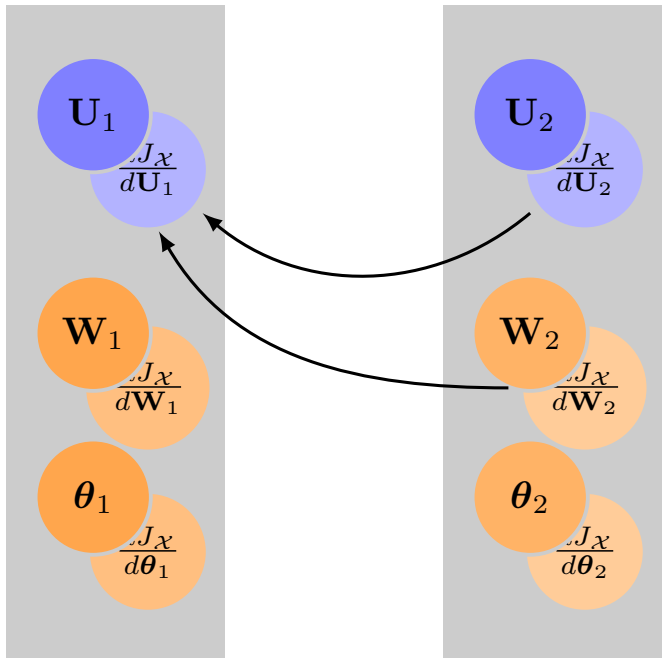

$J_{\mathcal{X}}(\mathbf{y}, \hat{\mathbf{y}})$

$$\frac{dJ_{\mathcal{X}}}{d\mathbf{U}_1} = \left(\mathbf{f}_2' \odot \frac{dJ_{\mathcal{X}}}{d\mathbf{U}_2}\right)\mathbf{W}_2$$

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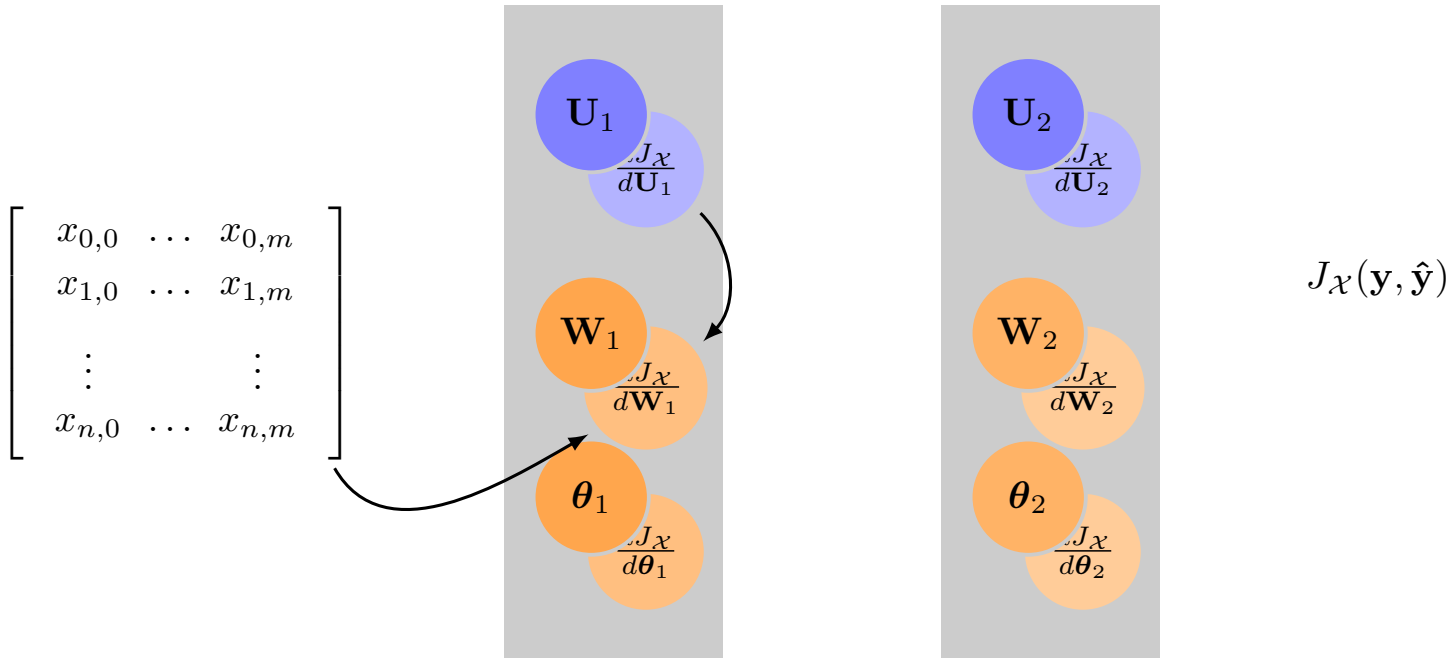

$$\frac{dJ_\mathcal{X}}{d\mathbf{W}_1} = \left(\mathbf{f}_1' \odot \frac{dJ_\mathcal{X}}{d\mathbf{U}_1}\right)^T \mathbf{X}$$

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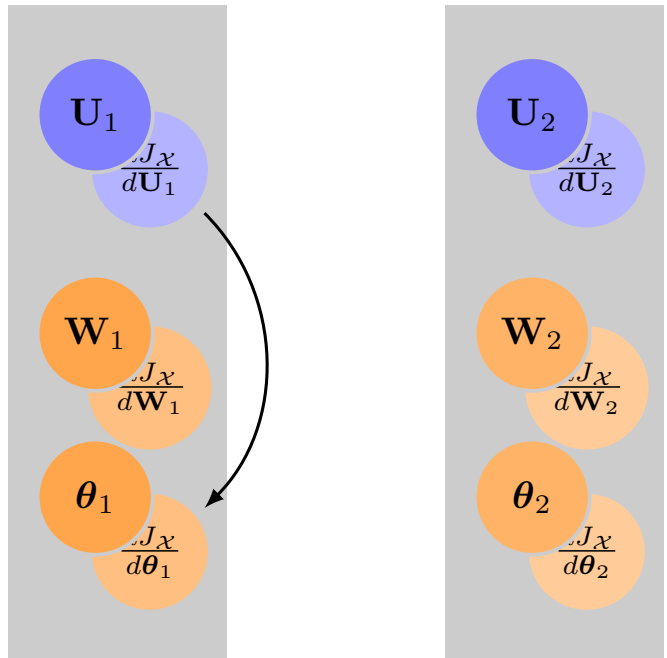


$J_\mathcal{X}(\mathbf{y}, \hat{\mathbf{y}})$

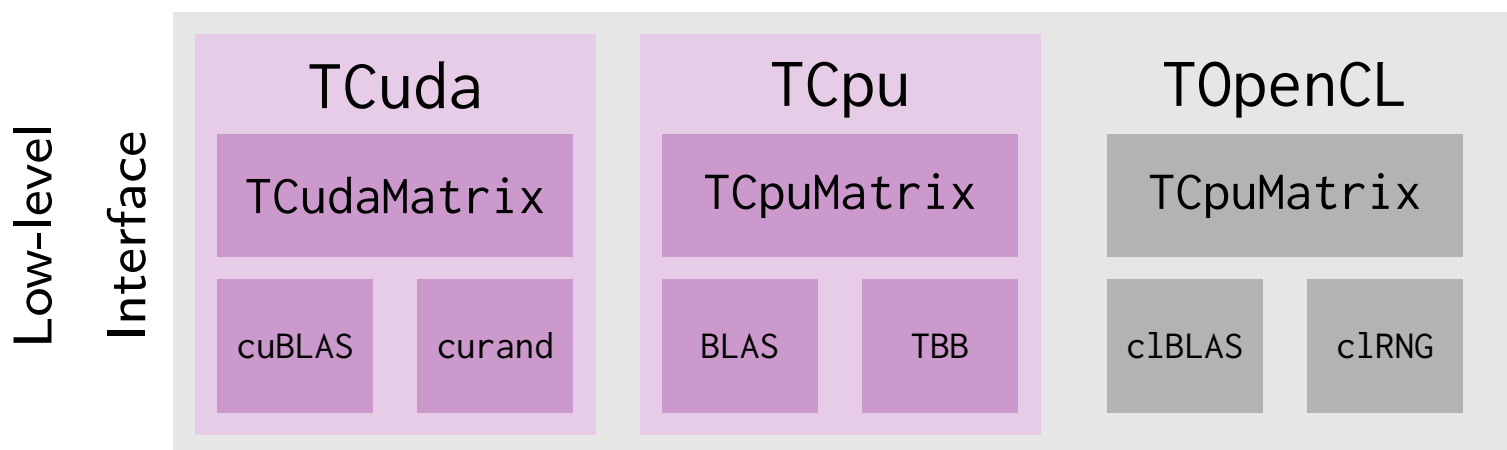
$$\frac{dJ_\mathcal{X}}{d\boldsymbol{\theta}_1} = \left(\mathbf{f}_1' \odot \frac{dJ_\mathcal{X}}{d\mathbf{U}_1}\right)^T \mathbf{1}$$

Implementation

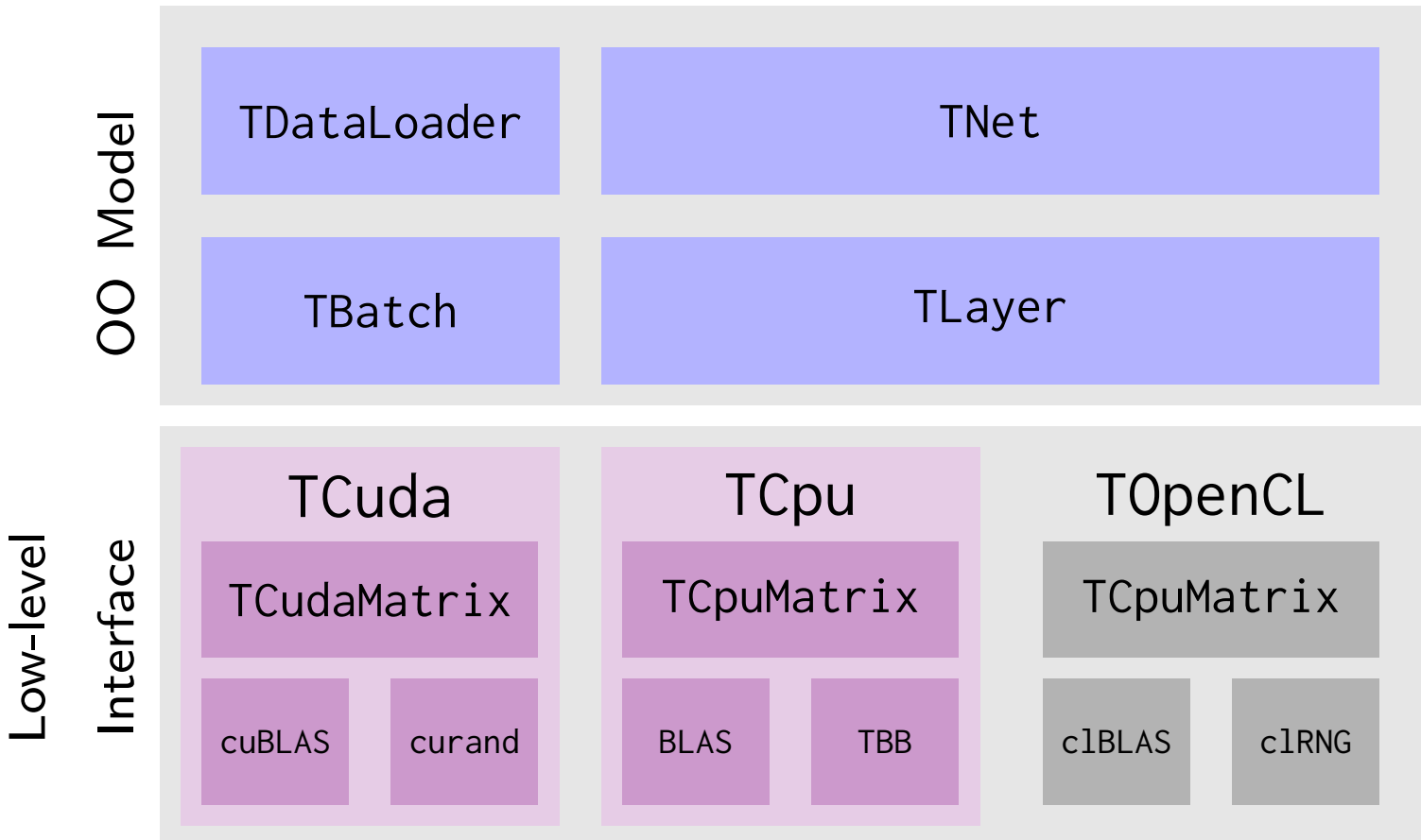
Design

- The backpropagation algorithm can be decomposed into primitive operations on matrices:
  - Matrix multiplication and addition
  - Application of activation functions
  - Computation of loss and regularization functionals and their gradients
- General formulation of the backpropagation algorithm using those primitive matrix operations
- Optimized matrix operations provided by specialized low-level implementations

Design


Low-level
Interface
TCuda
TCudaMatrix
cuBLAS
curand
TCpu
TCpuMatrix
BLAS
TBB
TOpenCL
TCpuMatrix
clBLAS
clRNG

Design


OO Model
TDataLoader
TNet
TBatch
TLayer
Low-level Interface
TCuda
TCudaMatrix
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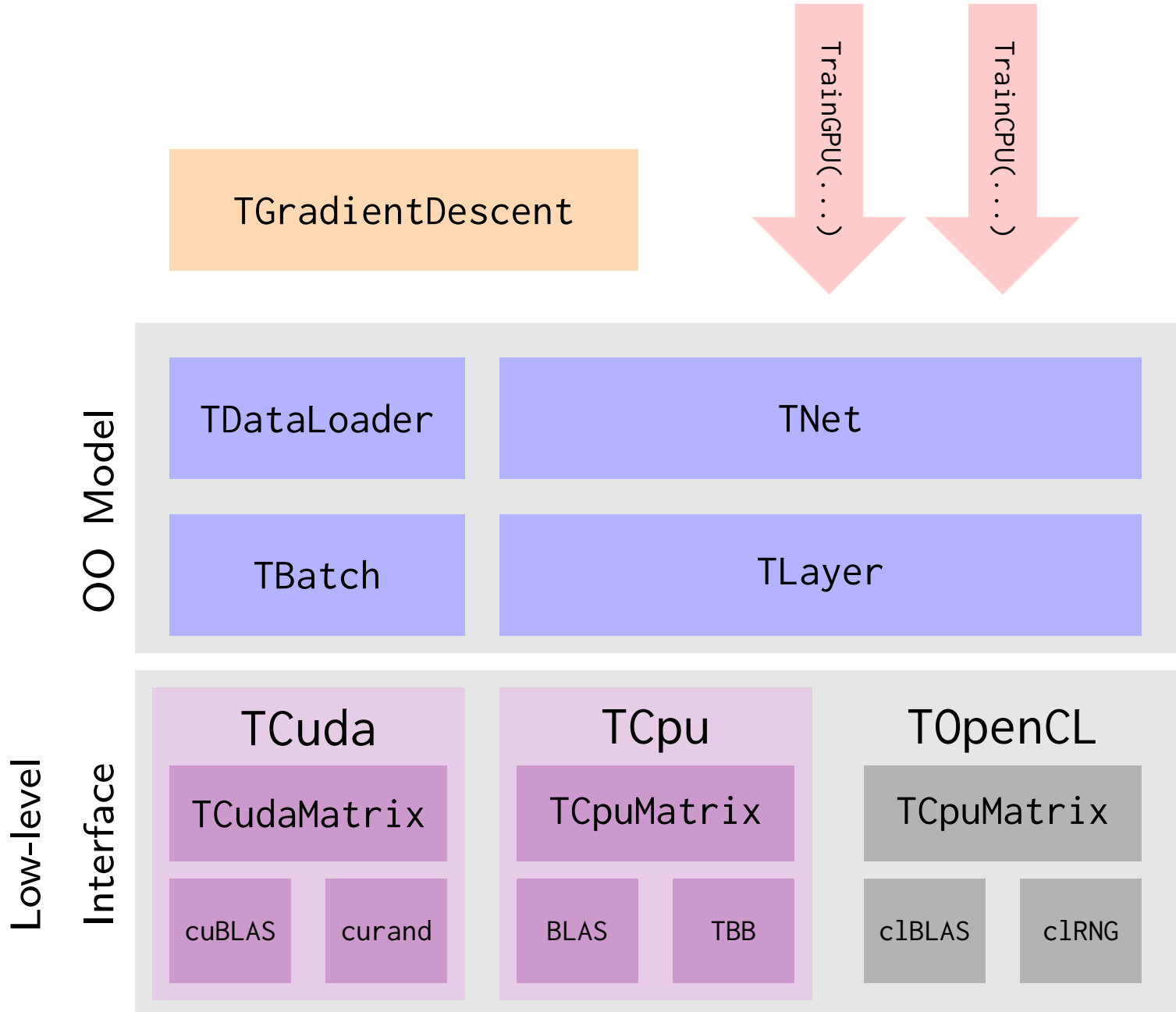
TGradientDescent
TrainGPU(...)
TrainCPU(...)
OO Model
TDataLoader
TNet
TBatch
TLayer
Low-level Interface
TCuda
TCudaMatrix
cuBLAS
curand
TCpu
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TOpenCL
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Design

The Low-Level Interface:

- Implemented by architecture classes: `TCuda`, `TCpu`, `TOpenCL`
- Architecture classes provide **matrix** and **scalar** types as well as **host** and **device** buffer types

The Object Oriented Model:

- Generic neural network implementation: Classes are templated by architecture class.
- The `TNet` class provides a general implementation of the backpropagation algorithm.
- The `TDataLoader` takes care of the streaming of data to the device.

Dependencies

CPU Implementation:

- BLAS: quasi-standard, various optimized open source implementations available, possibility to link against vendor provided implementations when available
- TBB: To be replaced by Root's ThreadPool class

CUDA Implementation:

- cuBLAS and cuRAND freely available as part of the CUDA Toolkit

OpenCL Implementation:

- clBLAS and clRNG: Part of the clMath libraries

Verification and Testing

Verification

- The code includes a reference implementation of the low-level interface based on Root's `TMatrix` class.
- Generic unit test for all routines in the low-level interface based on the reference implementation.
- Backpropagation algorithm verified using **numerical differentiation**.
- Training routines verified by learning full-rank linear mappings.

Performance

Performance Model

Consider a layer l with n_l neurons, n_{l-1} input neurons and a batch size of n_b.

Forward Propagation:

- Multiplication of weight matrix $\mathbf{W}_l$ with activations of previous layer:

$$n_l n_b (2n_{l-1} - 1) \text{ FLOP}$$

- Addition of bias terms $\boldsymbol{\theta}_l$:

$$n_l n_b \text{ FLOP}$$

- Application of activation function f_l and its derivatives:

$$2n_l n_b c_f \text{ FLOP}, \quad c_f \approx 1$$

Performance Model

Consider a layer l with n_l neurons, n_{l-1} input neurons and a batch size of n_b.

Backward Propagation

- Hadamard product:

$$n_l n_b \text{ FLOP}$$

- Computation of previous layer activations:

$$n_{l-1} n_b (2n_l - 1) \text{ FLOP}$$

- Computation of weight and bias gradients:

$$n_{l-1} n_l (2n_b - 1) + n_l (n_b - 1) \text{ FLOP}$$

Performance Model

Consider a layer l with n_l neurons, n_{l-1} input neurons and a batch size of n_b.

Total:

$$\sum_l 6n_l n_b n_{l-1} + 4n_l n_b - n_l(n_{l-1}+1) - n_b n_{l-1}$$

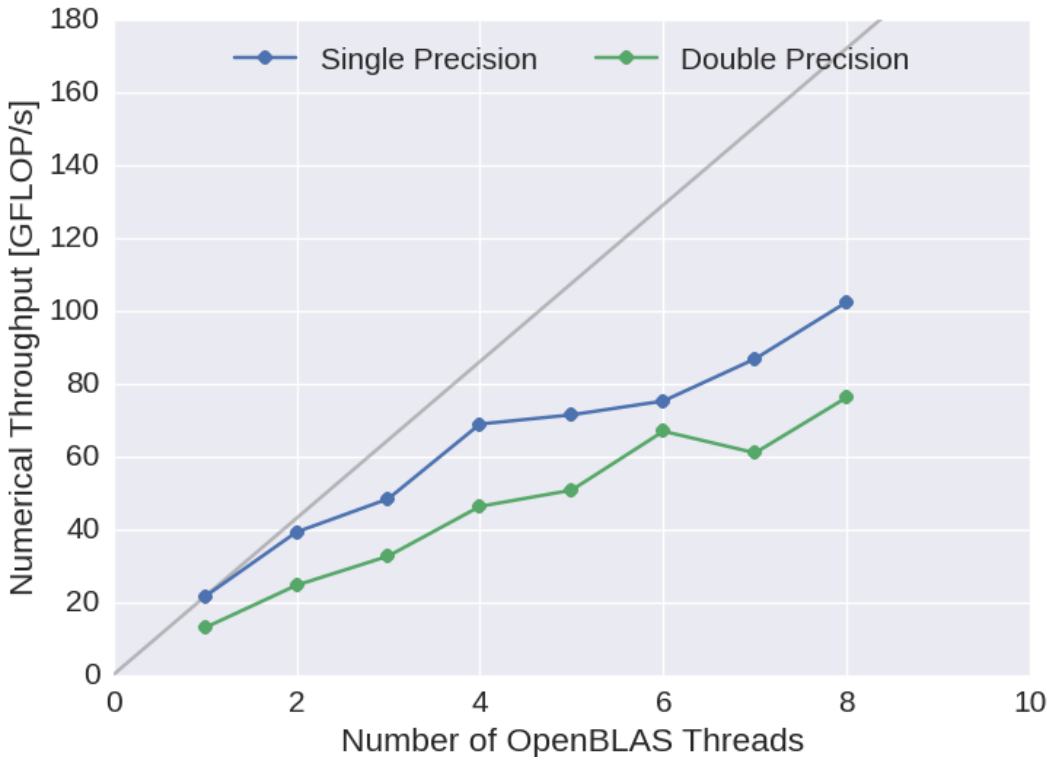
- Terms involving $n_l n_b n_{l-1}$ dominate complexity for the *hidden* layers.

Benchmarks

- Training Data:
  - Randomly generated data from a linear mapping $\mathbb{R}^{20} \to \mathbb{R}$
  - 10^5 input samples
- Network structure:
  - 5 hidden layers with 256 neurons
  - *tanh* activation functions
  - Squared error loss
- Computation of the numerical throughput based on the time elapsed for performing 10 training epochs.

CPU Performance

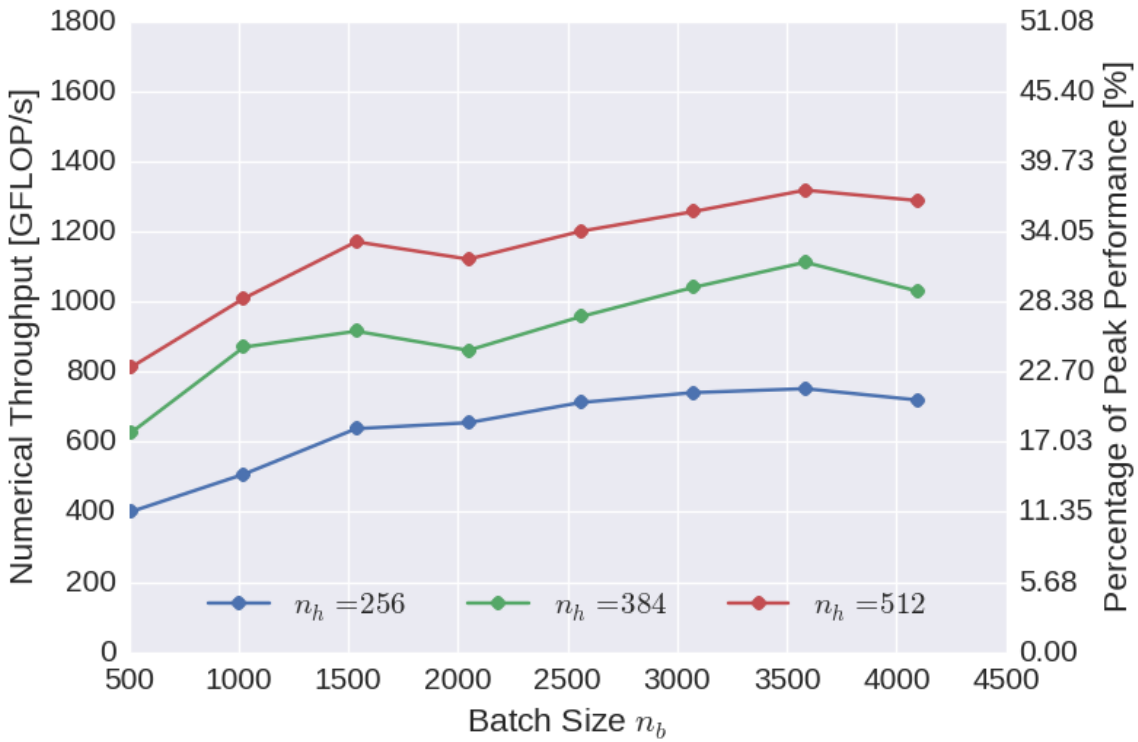
Implementation: Multithreaded OpenBLAS and TBB
Hardware: Intel Xeon E5-2650, 8×4 cores, 2 *GHz*, estimated peak performance per core: 16 GFLOP/s



GPU Performance (Single Precision)

Network: 20 input nodes, 5 hidden layers with n_h nodes each, squared error loss

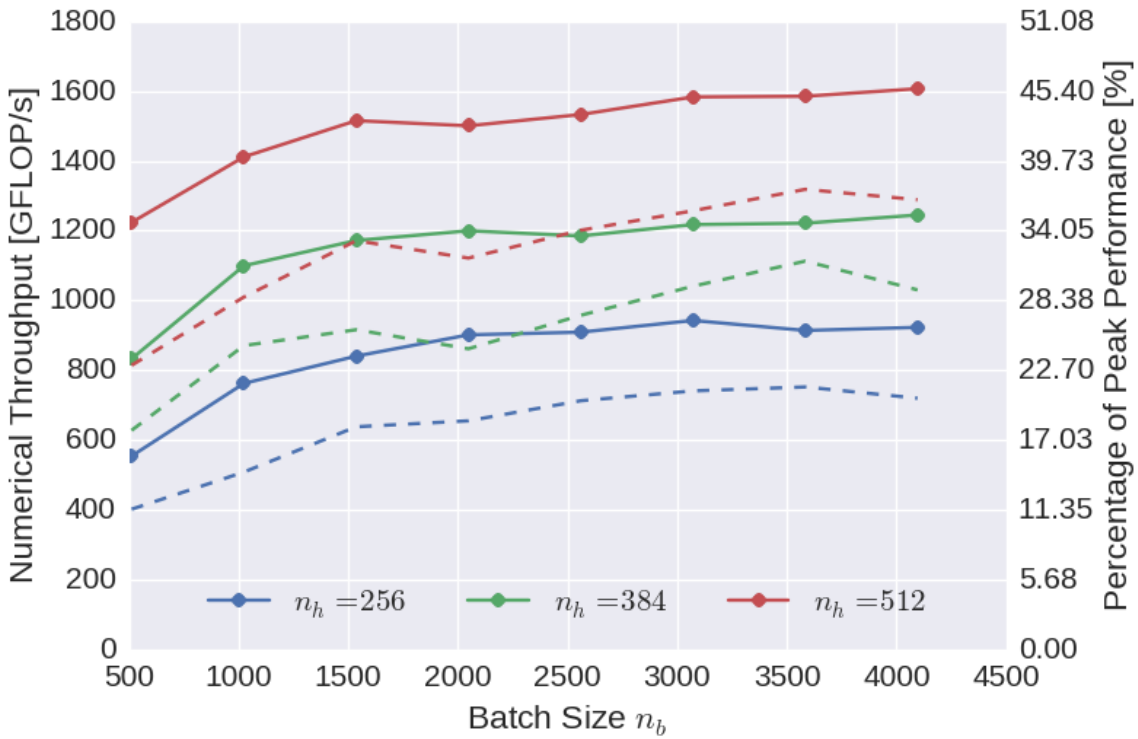
Hardware: NVIDIA Tesla K20, 3.57 TFLOP/s peak performance (single precision)



GPU Performance (Single Precision)

Optimization:

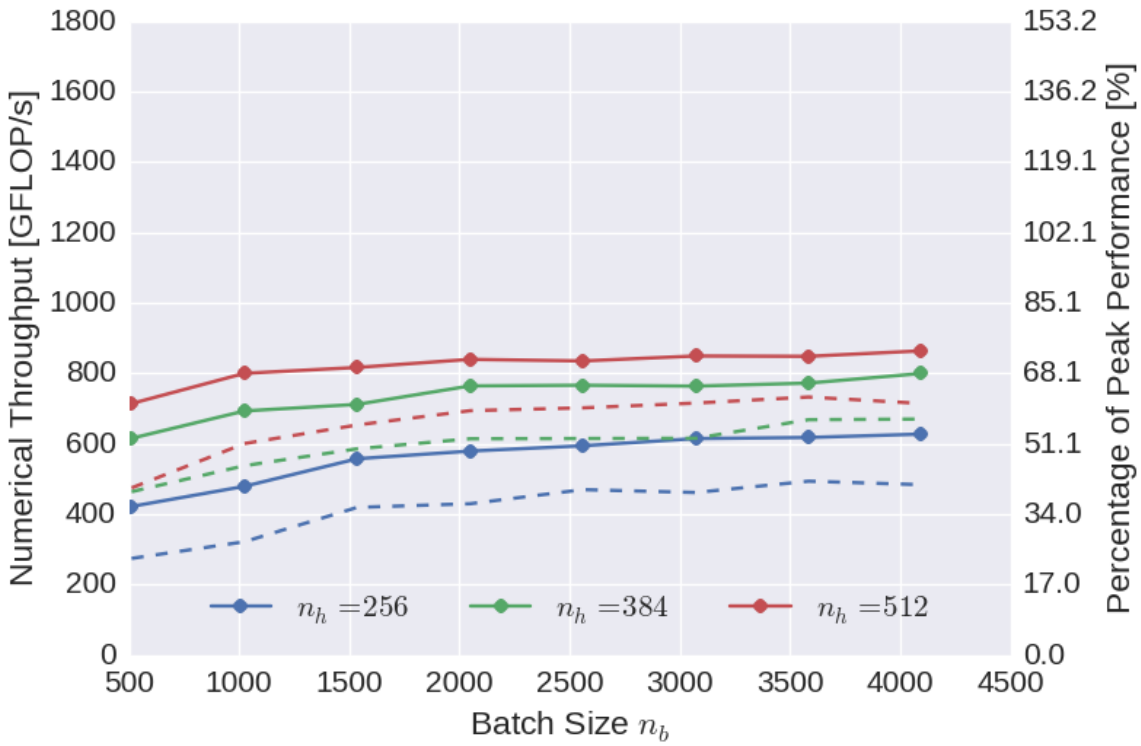
- Use compute streams to expose more parallelism to the device.
- Compute gradients for multiple batches in parallel.
- Using 2 streams:



GPU Performance (Double Precision)

Network: 20 input nodes, 5 hidden layers with n_h nodes each, squared error loss

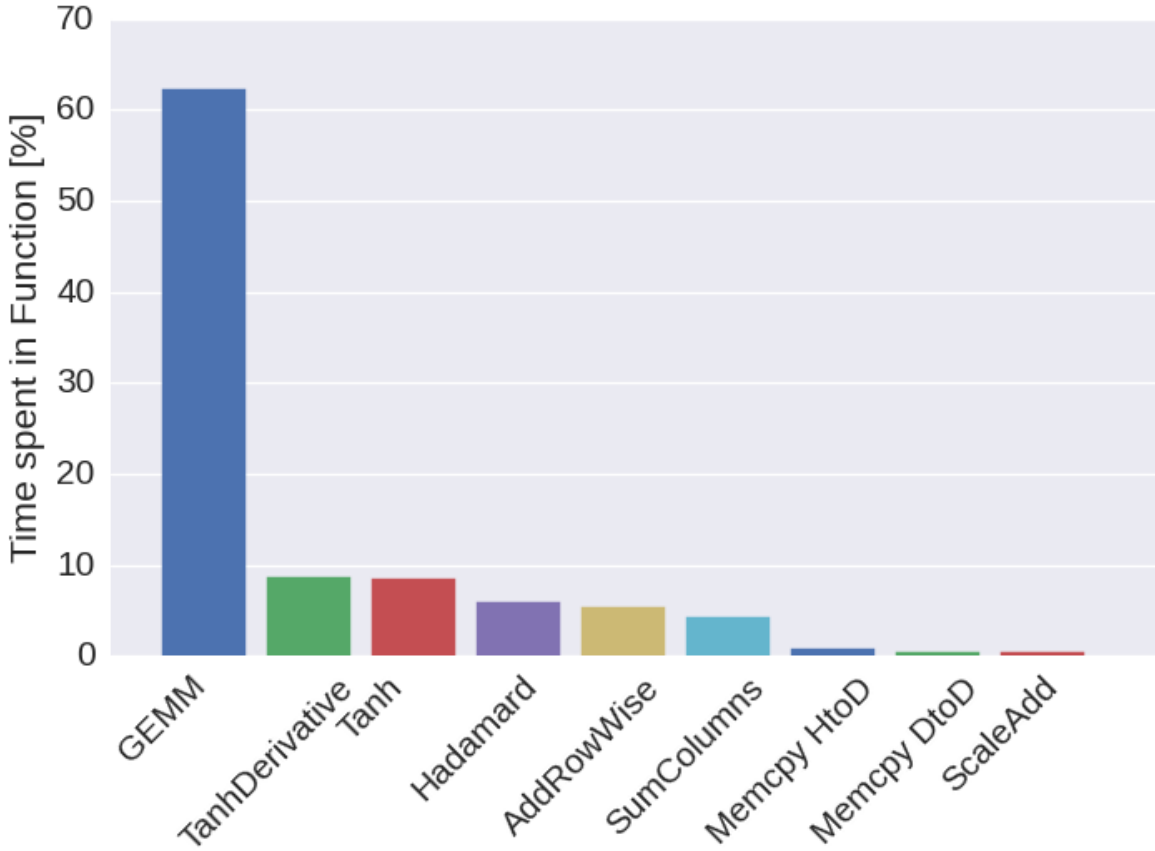
Hardware: NVIDIA Tesla K20, 1.17 TFLOP/s peak performance (double precision)



GPU Performance

Network: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss

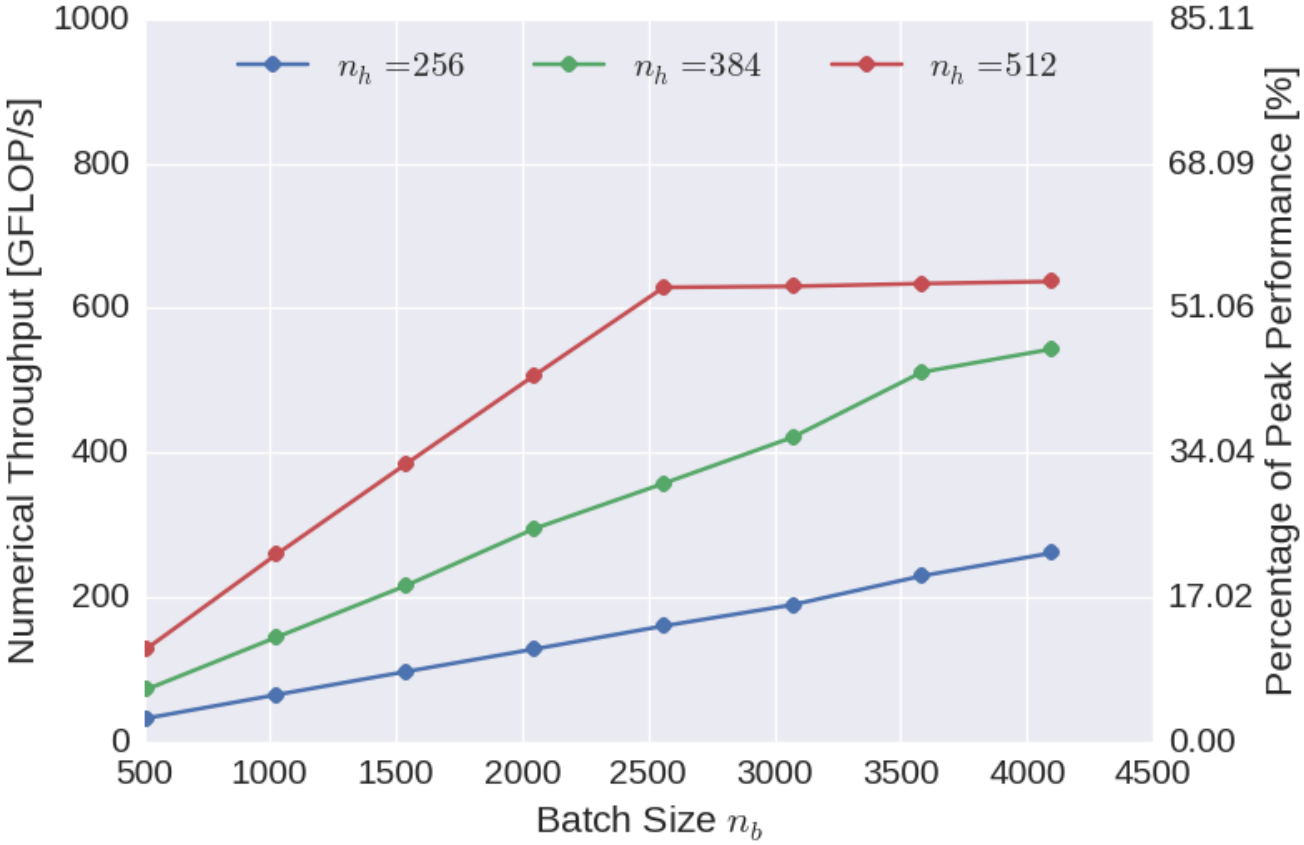
Hardware: NVIDIA Tesla K20, 1.17 TFLOP/s peak performance (double)



OpenCL Performance

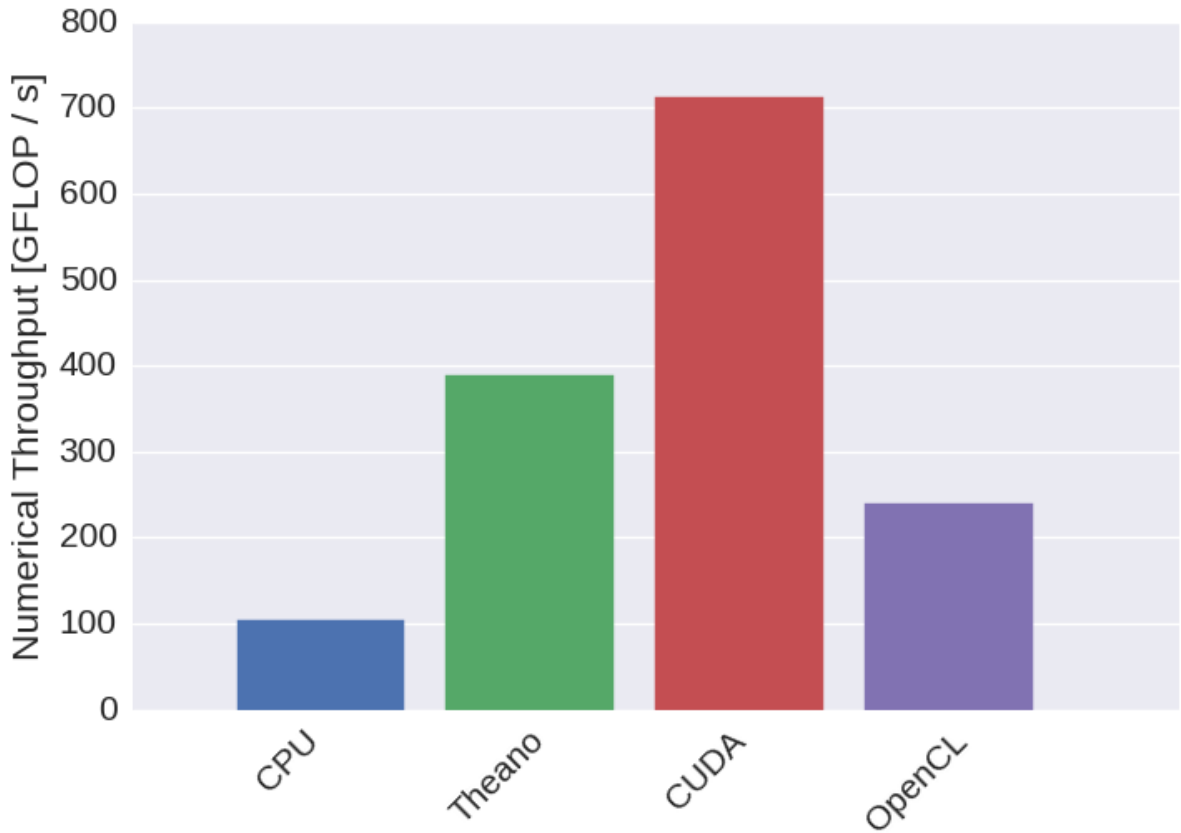
Network: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss

Hardware: AMD FirePro W8100, 2.1 TFLOP/s peak performance (double)



Summary

Network: 20 input nodes, 5 hidden layers with 256 nodes each, squared error loss



Application to the Higgs Dataset

The Higgs Dataset

- **Signal Process**:

$$gg \rightarrow H^0 \rightarrow W^{\pm} H^{\mp} \rightarrow W^{\pm} W^{\mp} h^0 \rightarrow W^{\pm} W^{\mp} b\bar{b}$$

- **Background Process**:

$$gg \rightarrow t\bar{t} \rightarrow W^{\pm} W^{\mp} b\bar{b}$$

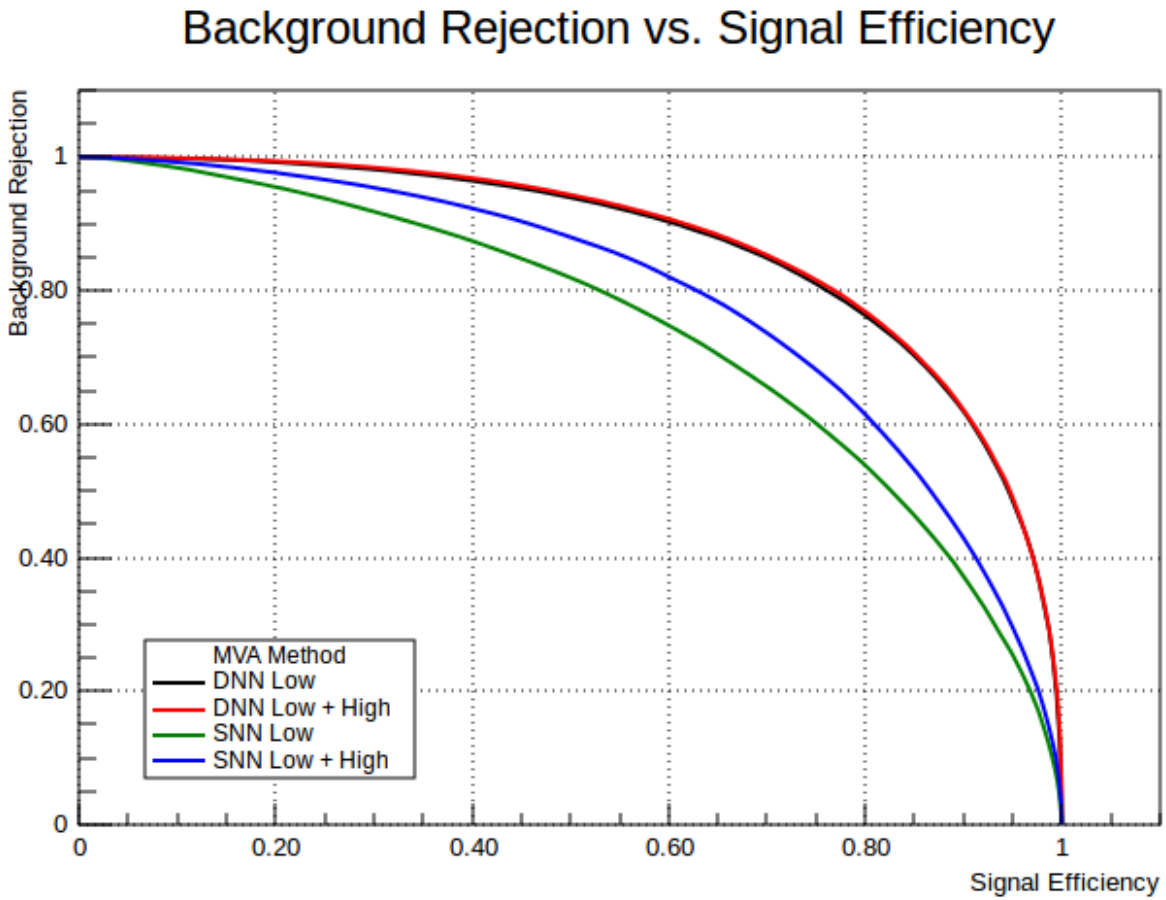
- 21 **low-level features**: Momenta of one lepton and the four jets, jet b-tagging information, missing transverse momentum
- 7 **high-level features**: Derived invariant masses of intermediate decay products
- Dataset consisting of 11 million simulated collision events

[1] See `http://arxiv.org/pdf/1402.4735v2.pdf`

Shallow vs. Deep Networks

- **Shallow Network**: 1 hidden layer with 256 neurons and *tanh* activation function and cross entropy loss
- **Deep Network**: 5 hidden layers with 256 neurons and *tanh* activation function and cross entropy loss
- Both networks trained once using only low-level features and once using both high-level and low-level features.

Shallow vs. Deep Networks

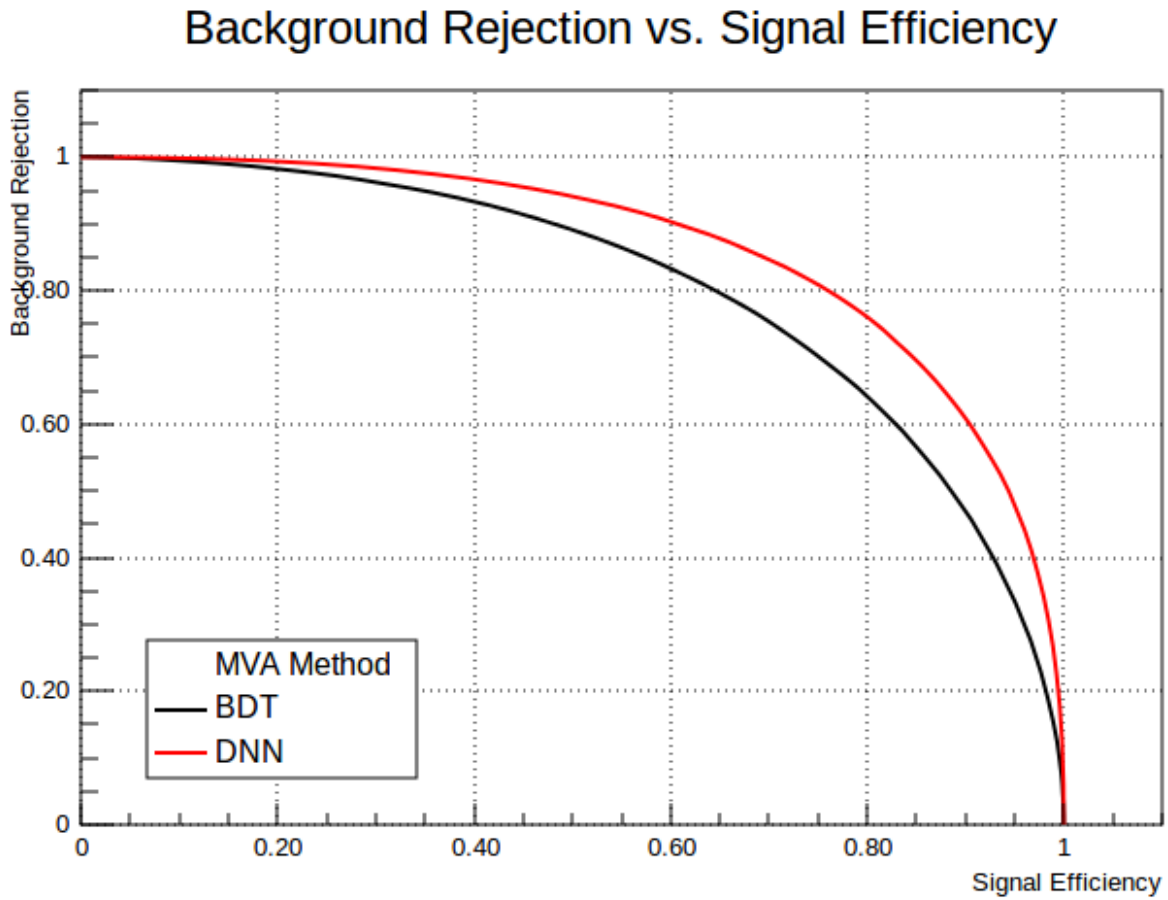


Deep Networks vs. BDT

- **Deep Network**: 5 hidden layers with 256 neurons and *tanh* activation function and cross entropy loss
- **Boosted Decision Trees**: 1000 Trees, maximum depth 3
- Both classifiers trained on low- and high-level features

Method	Training Time [h]	Area under ROC Curve
BDT	4.78 h	0.806
DNN	1.46 h	0.876

Deep Networks vs. BDT



Summary and Future Outlook

Results

- Testing and verification of the prototype implementation of deep neural networks in TMVA.
- Production-ready implementation of parallel training of deep neural networks on CPUs and CUDA-capable GPUs.
- Reproduced Higgs benchmark results.
- Integrated CPU and CUDA implementations into Root master

Future Outlook

- **Near Future:**
  - Finish OpenCL implementation
- Analyze performance on different architectures
- Extend neural network functionality: batch normalization, activation functions, AdaGrad, ...

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